

All Events General Conditions of Contest

ACBL events are conducted in accordance with the current version of the Laws of Duplicate Bridge as promulgated in the Western Hemisphere by the ACBL.

Conditions of Contest (CoC) for an event may not be changed at any level of play during the course of that event. Lack of knowledge does not constitute cause for exemption.

These conditions apply to all events, and are available on ACBL website (www.acbl.org). There are general conditions for specific event types that apply and there may be additional specific conditions for specific events. In cases where there is disagreement between these conditions and more specific ones, the more specific conditions will take precedence.

Sponsoring organizations may, with ACBL approval only, amend these conditions for a specific event. Such amendments must appear in all printed tournament schedules, and must be available.

The Director in Charge (DIC) shall make the final decision on any item in these conditions. Furthermore, the DIC will resolve any issue not specifically covered by these conditions.

ENTRY AND PARTICIPATION

1. ACBL events are open to anyone unless otherwise restricted, or the player is under ACBL discipline that prohibits participation.
 - Non-members, unpaid/inactive members and Life Members whose service fees are unpaid may not enter national-rated events.
 - In flighted or bracketed events at any level, foreign players who have represented their country in international competition shall be permitted to play only in Flight A. They may, however, apply for relief for cause from this requirement.
 - Players with bridge experience from non-ACBL venues must check with the DIC to insure that they are placed in the proper category and/or seeded correctly.
 - A member's eligibility for an ACBL event is determined by his masterpoint total (including eligibility points) as of the monthly cycle prior to the event.
2. Unless prior arrangement has been made with the DIC, upon entry into an event a player is expected to complete that event.
 - Any pair or team may withdraw between sessions of a multi-session event if it has the permission of the DIC, who may allow the withdrawal if there is no damage to the seeding or the movement. Any entry fees paid shall be retained. Such contestants are allowed to play only in side games (no gold points) until the completion of the event from which they withdrew.
 - A five or six-person team may enter a Knockout (KO) at a tournament with one or two of its members not having the intent to complete the event (as long as there are at least four members continuing) with the following restrictions: in a seeded KO, the player(s) intending to withdraw must not appreciably affect the seeding

or strength of the team; in a random draw, the player(s) intending to withdraw must not appreciably affect the strength of the team.

3. Conformity to generally acceptable standards of decency and cleanliness is expected. Tournament Directors (TDs) may, subject to consultation with the DIC, refuse to sell an entry to a person or persons inappropriately dressed or not conforming to the above standards. Subject to consultation with the DIC, TDs may remove from the tournament area anyone who is inappropriately dressed.
4. Betting at tournaments - wagering on the results of an ACBL event is prohibited.
5. Each contestant agrees that all, or portions, of the event may be filmed, recorded or otherwise documented or publicized at the discretion of the ACBL, and that this documentation may be used without charge by any news medium or the ACBL. Contestants may at times be required to play on Vugraph. Each contestant consents to participate in publicity photo sessions and or have photographs taken to publicize the contestant's standing in the event.
6. TDs shall make every reasonable effort to accommodate players with special needs. The DIC shall, in his opinion, ensure that no such accommodation provides a special advantage to such a player or significantly impedes the orderly progress of the event. TDs, in providing an accommodation, shall be reasonably consistent with the intent of the conditions of contest (CoC) for the event. Except for minor accommodations (e.g. stationary positions), the DIC must be notified in advance in order to ensure that an accommodation can be provided.
7. ACBL playing cards use the traditional playing card design. Any deck in which the faces of the cards do not significantly differ from the ACBL deck may be approved for use by the TD in charge of the tournament. Use of specially designed cards (to accommodate players with a disability), which do not approximate the design of ACBL or similar traditional playing cards, must be approved by ACBL Management. Management will determine if and how these alternate decks can be used in order to insure that other participants are not placed at an unreasonable disadvantage. Decks which have received prior approval are: Braille cards which have traditional-type faces, jumbo decks which have altered the traditional design by enlarging all pips, numbers and letters or those which use a single large traditional marking in the center of each card. Other decks which vary from traditional markings and or colors must be submitted to ACBL (attention: Tournament Department) for approval at least 30 days prior to intended use.

DEPARTMENT

1. While it is recognized tournament bridge is a very competitive endeavor, all players are expected to maintain proper decorum. The ACBL Zero Tolerance policy (ZT) outlines what is expected of all players during ACBL tournaments as well as in the playing area before and after each session.

2. English is the international language of bridge. All conversations, calls, questions and plays shall be in English. Exceptions may be made if both captains, in a teams event, or all four players at the table, in a pairs event, agree to use some common language understood by all four players.

PLAY

1. Any margin in score between contestants breaks a tie for qualification purposes. A margin of at least 0.01 breaks a tie for purposes of rank and masterpoints. *NOTE:* This applies to all forms of scoring.
2. A player may enter and earn masterpoints in as many sessions as possible while not entered in a concurrent or over-lapping event. Exception: Players on teams with more than four members, or teams with byes, may play in concurrent one-session events. For this purpose, Side Game Series are considered one-session events, with no access to gold points for that session, nor may that session's score be used to determine overall rank. In such cases masterpoints may not be earned in both events. The higher award shall be retained, the lower award deleted.
 - A player who is on a team that has received a bye is considered entered in that event when that event begins.
 - Morning and evening KO events are not overlapping, or conflicting, events regardless of times scheduled.
3. Players are required to play each hand to win at all times.
4. A pair must have a carding agreement listed on their convention cards.
5. The refusal of a player, pair or team in an ACBL event to play against another player, pair or team shall require their disqualification, from further participation in the event and the forfeiture of any masterpoints earned by the player, pairs or team in the event.
6. Face-down opening leads are required at all ACBL events.
7. A member of each partnership must be seated before cards are removed from a board.
8. For Barometer-style events, the TD shall, before the start of each round, advise all players to be seated. No cards shall be removed until the TD announces that play shall begin.

KIBITZING

1. Each player may bar one individual (excluding tournament officials, the recorder or his designee(s), or officially approved members of the press) from kibitzing play at his table during a session without cause. Any kibitzer may be barred for cause by the TD.
2. A kibitzer must sit at least three tables away from his team. A kibitzer may not kibitz at any table playing boards also being played by his team.

ALERTS

1. The ACBL alert chart, ACBL definitions, Alert Procedure, and ACBL convention charts are incorporated into this document.
2. Players must disclose all agreements according to ACBL procedures. A full explanation must be provided. All relevant disclosures should be given automatically. The proper way to ask for information is "please explain".
3. A player who remembers that a call requires an alert, but cannot remember the meaning must still alert.
4. Players who, by experience or expertise, recognize that their opponents have neglected to Alert a special agreement will be expected to protect themselves.

CONVENTIONS AND CONVENTION CARDS

1. The ACBL General Convention Chart will govern bidding and playing methods, unless the Sponsoring Organization has announced or published that the Mid-Chart and/or Super-Chart will be permitted.
2. A partnership is responsible for knowing its methods.
3. In cases of misinformation, it is the obligation of the offending side to prove actual agreement.
4. ACBL convention cards or convention cards that are similar must be used at all ACBL sectional or higher-rated events. The color red on the convention card indicates that the agreement must be alerted but the alert pamphlet is the final authority in cases of disputes. Similarly, blue indicates a call requiring an announcement.
5. Each member of a partnership must have a completed convention card available.
 - Both cards of a partnership must be identical.
 - If a TD determines that neither player has a substantially completed card, the partnership may only play the ACBL Standard American Yellow Card (SAYC) and may only use standard carding. This restriction may only be lifted at the beginning of a subsequent round after convention cards have been properly prepared and approved by the TD. Further, the partnership will receive a 1/6 board match point penalty for each board played, commencing with the next round and continuing until the restriction is lifted. In IMP scored teams games penalties shall be at the discretion of the TD.
 - If the TD determines the partnership has at least one substantially completed Convention Card but has not fully complied with ACBL regulations, then the TD may give warnings or, if the deficiency is not corrected in a timely manner given the circumstances, assign such penalties as he deems to be appropriate.

TIMING

1. Players are allowed seven and a half (7 ½) minutes to bid and play each bridge hand.
2. When a pair has fallen behind it is up to them to make up the time as quickly as possible whether at fault or not.

PENALTIES

1. In individual, pairs and BAM events, penalties for fouling a board will apply any time the offense causes the board to be scored as fouled.
 - In regional and sectional events, a one quarter (¼) board penalty for a foul during duplication will apply to all playing at the table at which the board was “made” unless the TD determines that there were mitigating circumstances.
 - In all events, a full board penalty for a foul during play will be imposed on the pair or pairs responsible.
2. Slow play, especially habitual slow play, is subject to penalty.
3. No comparison of scores, or discussion of results, is permitted during the course of a session. Violation carries a penalty of one full board.

TARDINESS & SUBSTITUTIONS

1. Substitutes are subject to the discretion of the DIC and may not appreciably strengthen the partnership or team.
2. A qualified pair not seated within 10 minutes after the announced starting time of a final session will be replaced by the highest available alternate qualifier.

CORRECTION AND APPEAL PERIODS

1. The score correction period for player errors expires at the completion of play of the session following the one in which the error occurred or 30 minutes after completion of the last event of the tournament, whichever is earlier.
2. For director errors, the correction period expires 24 hours after the completion of the event or 30 minutes after completion of the last event of the tournament, whichever is earlier. The DIC in consultation with the ACBL Senior Director of Bridge, however, may in unusual circumstances elect to make a correction of a director error at a later time.
3. For qualifying events the score correction period for both player and director errors expires one hour before the first session following qualification. The carryover score for qualifiers may be corrected up until the end of the first session following qualification.
4. The appeal period of or for a director's ruling expires 30 minutes after the completion of a session or at the starting time of the next session, whichever is earlier.